

- 1. This is an OMHA sanctioned Jamboree. OMHA and OHF rules apply.
- 2. By entering this Jamboree, the coach or manager, on behalf of their team, releases the Point Edward Minor Athletic Association (PEMAA), and all officials, referees, sponsors, volunteers, arena management and all concerned with the tournament from any and all liability of injury or accident which may be incurred by any player or team official while participating in coming to or going from the tournament.
- 3. Suspension rules used for the tournament will be the same as found in the OMHA Manual of Operations. It is the offending team's responsibility to ensure that all tournament suspensions and carry-over suspensions are adhered to. Violations during the tournament will result in the forfeiture of the affected games.
- 4. The interpretation of all rules and regulations will be at the discretion of the Jamboree Committee and all decisions made by the Committee will be final. Absolutely no protests are permitted.
- 5. Each team may register a maximum of fifteen (15) players. Roster size decisions are at the discretion of the PEMAA Jamboree Chair.
- 6. Each team should be able to carry two sets of jerseys (home and away). The designated 'home' team will wear light colours and the designated 'away' team will wear dark colours. In the event of a colour conflict, the designated 'home' team will change jerseys. <u>Pinnies may be required from teams who do not have two different coloured jerseys.</u> <u>Please bring some if you have them as most U7 teams do not have two different sets of jerseys.</u>
- 7. Each team plays four (4) games. There are no finals.
- 8. A member of the coaching staff must report to the Jamboree registration table to complete a participant list prior to each game (see Appendix B). The participant list must include the name and number of each player, as well as all Team Officials who will be participating in that game. Only those players and coaches on the team's approved roster are eligible to participate. This must then be handed back to the registration table following each game.
- 9. Only carded persons are allowed on the bench. Each OMHA team must have a carded trainer. If a team shows up without a trainer they may request the use of the other team's trainer.
- 10. As teams will be sharing dressing rooms, players are required to show up as dressed as possible to the rink to avoid change room loitering. It is our hope to have each team keep their designated changeroom for the entire day.
- 11. Jamboree games are played in a modified ice format (see Appendix A).
- 12. Game times are 26 minutes "run-time" in length. Shift length will be triggered with a timed buzzer every two minutes. If a team does not have a full bench replacing those on the ice, players double shifting are required to tap the bench boards before engaging in play.
 - a. The Tournament Chair reserves the right to adjust game times to maintain the Jamboree schedule.
- 13. The lightweight (4 oz) blue puck will be used for all games. Pucks will be provided by the Jamboree Committee.
- 14. Boards/dividers will be used to divide the ice surface.

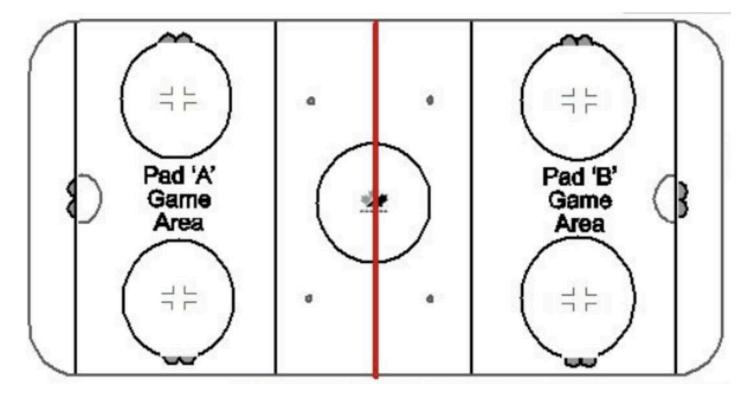


- 15. Small/modified nets will be used for all games
- 16. Games will be in a 4v4 format (not including goaltenders). Goaltenders are urged to be fully dressed in proper goaltender equipment for each game.
- 17. Face-offs only occur to start the game and periods.
- 18. No scoring, standings, or statistics will be recorded.
- 19. No penalties, offsides, or icings are to be called. Players will be given warnings during game play by the refs.
- 20. There will be minimal warm ups prior to each game allowed pending the tournament schedule. Teams are expected to be ready to go on the ice 15 minutes prior to their scheduled start time. Failure to do so may result in shortened game lengths to maintain the Jamboree's set schedule.
- 21. There are NO time-outs, playoff rounds, overtime periods, or shootouts.
- 22. Parents and guests are the responsibility of the team. Inappropriate parent or guest behaviour towards the competing team, any children, officials, coaches, arena staff, Jamboree staff, OMHA staff and/or other parents may result in the expulsion of the team from the tournament.



Appendix A - Modified Ice Layout

Cross Ice: Two (2) Modified-Games Two Cross-ice modified-games run simultaneously. Teams share player benches and use one door each. Note: boards/bumpers/dividers are used to divide the rink in this setup to keep pucks in their respective playing areas and reduce the chance of errant shots and players.



SOUTH END (ZAMBONI)

NORTH END (BLEACHERS)



Appendix B - Modified Ice Participant List (to be completed prior to each game). We will have copies at the registration desk for each game of the tournament. IT IS THE COACHES RESPONSIBILITY TO GRAB THESE PRIOR TO EACH GAME.

		OMHA I Part	HOD ticipar		CE		
Modified-Game #: Team Name:		Date:		Time: Team Name:		Location:	
Jersey #	Play	er Name (Pisasa Print)		Jersey #		Player Name (Please Print)	
					_		
					_		
Bench Staff	1	Name (Piezze Print)		Bench St		Name (Piesse Print)	
Coach		name (naas mint)		Coach		Harrie (Heate Print)	
Trainer				Trainer			
Manager				Manager			
Asst. Coach/Trainer				Asst. Coach/Trai			
Asst. Coach/Trainer				Asst. Coad	:h/Trainer		
The Game Particip Only those players	ant List mu and bench	st be completed prior to the staff on the team's approve	start of ed roster	each modif are eligible	led-game. to participati	e.	
Referee Name (Piea	se Print)				HCOP#		
Referee Name (Pica	se Print)				HCOP#		

Referee Notes: